CSC 431 - SYSTEM SIMULATION AND MODEL BUILDING

CREDIT HOURS: 3
PREREQUISITES: CSC 302; MTH 144 or 233; MTH 220
GRADE REMINDER: Must have a grade of C or better in each prerequisite course.

CATALOG DESCRIPTION
Simulation methodology, generation of random variants, design of experiments with deterministic and stochastic models.

PURPOSE OF COURSE
To provide the student with a knowledge of and practice in applying discrete event simulation and modeling methodologies.

EDUCATIONAL OBJECTIVES
Upon successful completion of the course, students should be able to:

1. Identify probability and statistical principles.
2. Demonstrate a knowledge of simulation terminology and model development processes.
3. Demonstrate capabilities in problem analysis, model formulation, model verification, model validation, model experimentation, and data analysis.
4. Understand pseudo-random number generation techniques, statistical tests for randomness, and random variate generation methods.
5. Analyze single simulation models and comparatively evaluate alternative system designs.
6. Implement simulation models in a general-purpose programming language and in a specific-purpose simulation language in order to understand the capabilities and advantages of simulation languages.
7. Carry out, from conception through implementation, both individual and team simulation projects, some of which involve the collection and analysis of data for an actual existing system.
8. Understand the requirements and value of performing both as an individual and as a team member on a simulation project.
9. Demonstrate an awareness of the practical usefulness of simulation and model building.

COURSE CALENDAR
This course meets for a minimum of 37.5 lecture contact hours during the semester, including the final exam. Students have significant weekly reading assignments. Students are expected to complete weekly homework/programming assignments, and 2-3 periodic exams in addition to the final exam. Students are expected to prepare for any class assignments or quizzes over the material covered in class or in the reading material. Successful completion of these activities requires at a minimum six additional hours of outside of classroom work each week.

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<td>Introduction to Modeling and Computer Simulation</td>
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Simulation in decision making, elements of simulation modeling, modeling packages, languages for simulation, interpretation of simulation data

**Probability and Statistical Tools**
- Probability distributions, discrete and continuous random variables, pseudorandom number generation and testing, hypothesis testing, confidence intervals, one-way analysis of variance, variance reduction

**Simulation Modeling Procedures, Techniques, and Case Studies**
- Model design
  - Inventory and queuing models, single models, alternative models
  - Collection and analysis of input data
  - Simulation performance
  - Analysis of simulation results, simulation verification and model validation, sensitivity analysis

**Discrete Event Simulation with a Simulation Language**
- Deterministic and stochastic models, probability distribution sampling, simulation i/o, simulation projects with written and oral presentations

**Exams**

**REFERENCES**