

CSC 442 - ORGANIZATION OF PROGRAMMING LANGUAGES

CREDIT HOURS: 3

PREREQUISITES: CSC 302; CSC 323 or 342

GRADE REMINDER: Must have a grade of C or better in each prerequisite course

CATALOG DESCRIPTION

Language definition, structure, data types, control structures, parameter passage, subprogram interface, block structured language. Information binding, data storage and mapping, execution environments, input/output, recursion, multiprocessing.

PURPOSE OF COURSE

To bring to focus the basic and specialized aspects of programming language (PL) constructs and concepts. A variety of PLs are studied and used to illustrate the major PL paradigms. Students will write programs in selected PLs.

EDUCATIONAL OBJECTIVES

Upon successful completion of the course, students should be able to:

1. Describe the significant commonly-accepted criteria for evaluating programming languages (PLs).
2. Identify a large variety of design issues associated with many different PL features.
3. Describe PL design principles.
4. Describe evolutionary progress of the major PLs.
5. Describe the PL paradigms—imperative (procedural), object-oriented, functional (applicative), and logic (declarative).
6. Identify many of the constructs and concepts of a number of PLs in all the paradigms.
7. Work with fellow team members to learn a new PL, write illustrative programs in the assigned PL, develop a hardcopy tutorial for the PL, and make a presentation of the tutorial using multimedia.

COURSE CALENDAR

This course meets for a minimum of 37.5 lecture contact hours during the semester, including the final exam. Students have significant weekly reading and extracurricular assignments. Students are expected to complete weekly homework assignments and quizzes, give a 10-15 minute presentation on a prepared language, complete a major programming project, and 2-3 periodic exams in addition to the final exam. Students are expected to prepare for any class assignments or quizzes over the material covered in class, the reading material, or the extracurricular assignments. Successful completion of these activities requires at a minimum six additional hours of outside of classroom work each week.

CONTENT

Hours

Preliminary Considerations about PLs.....	3
Evaluation Criteria	
Design Influences	

Evolution

PL Constructs and Concepts:

Syntax and Semantics
Names, Bindings, Type Checking, and Scopes
Structured Data Types and Pointers
Expressions and the Assignment Statement
Statement-Level Control Structures
Subprograms
Data Abstraction
Concurrency
Exception Handling

·In Imperative PLs	15
Traditional (Fortran 77, COBOL); block-structured (Pascal, C, Ada, Fortran 90, C++)	
·In Object-Oriented PLs (Smalltalk, C++, Java)	12
·In Functional PLs (LISP, ML, Haskell, SCHEME)	6
·In Logic PLs (Prolog)	6
Exams (plus Final)	3
	TOTAL 45

REFERENCES

- Pratt, T., and Zelkowitz, M., Programming Languages, Design and Implementation, 4th Ed., Prentice Hall, 2001.
- Sebesta, R.W., Concepts of Programming Languages, 11th Ed., Addison-Wesley, 2016.
- Sethi, R., Programming Languages: Concepts and Constructs, 2nd Ed. Addison-Wesley, 2002.
- Tucker, A., and Noonan, R., Programming Languages: Principles and Paradigms, 2nd Ed. McGraw-Hill, 2006.