

Immediate Feedback Technique

Dr. M.C. Breen

Team-Based Learning

1. Students read assigned material outside of class
2. Students take individual quiz (GradeCam)
3. I grade quiz on my phone
4. Receive item analysis on phone
5. Teams take identical quiz using IF AT
6. Teams can write appeals
7. I give “mini-lecture” based on data
8. Next class: move into application activities
9. Next class: move into workshop/problem-based learning

www.gradecam.com



Features ▾

Plans

Blog

Support ▾

Login



2. Students take individual quiz

Admire, Krysta
Spring 2016

GradeCam ID

0 0 0 1 1 1

	●	●	●	○	○	○
1.	(A)	(B)	(C)	(D)	(E)	
2.	(A)	(B)	(C)	(D)	(E)	
3.	(A)	(B)	(C)	(D)	(E)	
4.	(A)	(B)	(C)	(D)	(E)	
5.	(A)	(B)	(C)	(D)	(E)	
6.	(A)	(B)	(C)	(D)	(E)	
7.	(A)	(B)	(C)	(D)	(E)	
8.	(A)	(B)	(C)	(D)	(E)	
9.	(A)	(B)	(C)	(D)	(E)	
10.	(A)	(B)	(C)	(D)	(E)	

Irat 2 schemA

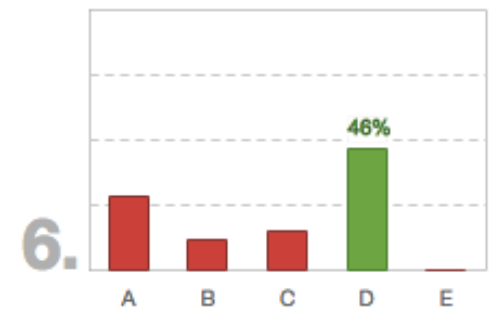
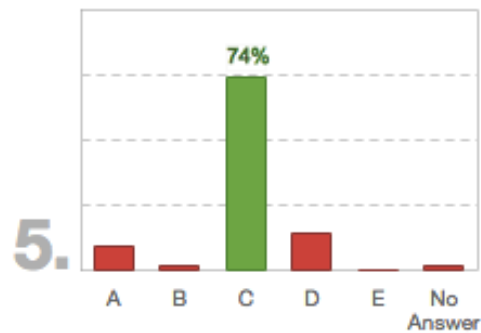
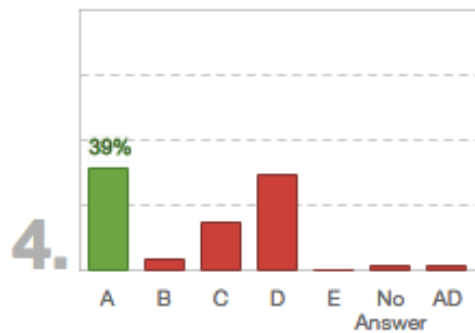
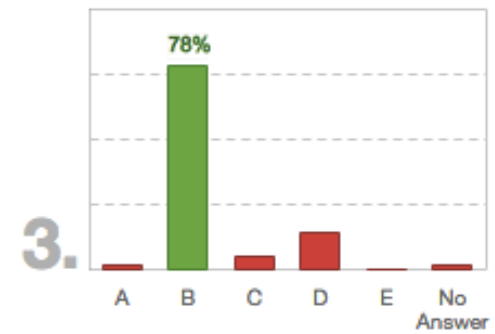
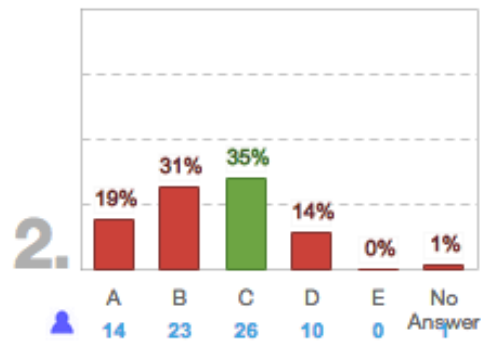
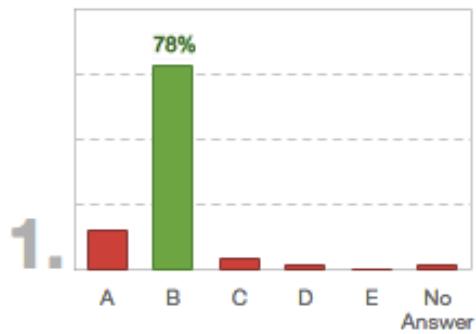
10 question exam (10 points) (edit) (attach)

1 2 3
Key Scan Summary

Reset

<input type="checkbox"/>	1.	(A)	●	(C)	(D)	(E)	1 pts
<input type="checkbox"/>	2.	●	(B)	(C)	(D)	(E)	1 pts
<input type="checkbox"/>	3.	(A)	(B)	(C)	●	(E)	1 pts
<input type="checkbox"/>	4.	(A)	(B)	●	(D)	(E)	1 pts
<input type="checkbox"/>	5.	(A)	(B)	(C)	●	(E)	1 pts
<input type="checkbox"/>	6.	●	(B)	(C)	(D)	(E)	1 pts
<input type="checkbox"/>	7.	(A)	(B)	(C)	●	(E)	1 pts
<input type="checkbox"/>	8.	(A)	(B)	●	(D)	(E)	1 pts
<input type="checkbox"/>	9.	(A)	●	(C)	(D)	(E)	1 pts
<input type="checkbox"/>	10.	●	(B)	(C)	(D)	(E)	1 pts

4. Receive item analysis on phone

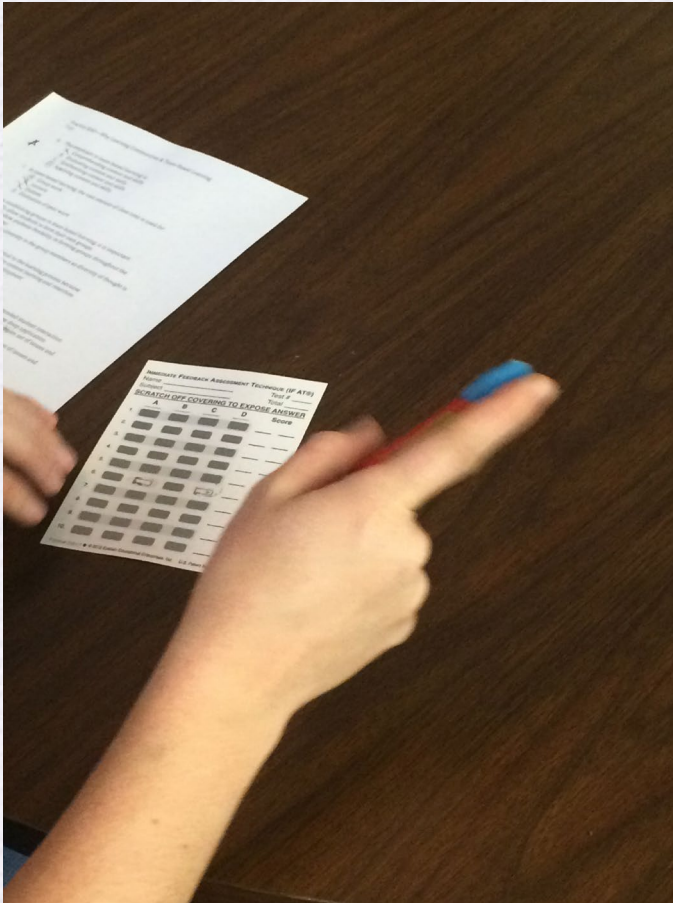


5. Teams take identical quiz...



5. ... using IF AT

www.epsteineducation.com



7a
egor

IMMEDIATE FEEDBACK ASSESSMENT TECHNIQUE (IF AT®)
Name #tcomwin Test # _____
Subject IRAT/4RAT# Total _____

SCRATCH OFF COVERING TO EXPOSE ANSWER

	A	B	C	D	Score
1.	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<u>1</u>
2.	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<u>2</u>
3.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<u>2</u>
4.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<u>1.5</u>
5.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<u>2</u>
6.	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<u>1.5</u>
7.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<u>2</u>
8.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<u>2</u>
9.	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<u>2</u>
10.	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<u>1.5</u>

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8-9. Application and problem-based learning

